Job for programming in CUDA (and maybe OpenGL)

In the research project “PräVISION”, a collision warning system for lift-truck drivers is being developed. By using rgb-d data, upcoming collisions shall be predicted while distinguishing between facility storage and persons at the same time.

We are currently looking for students being able to program codes optimized for the GPU. In detail we need a programmer, who is experienced in coding in CUDA or maybe OpenGL in conjunction with C++. The main task will be to write CPU-based code or OpenGL-based code in CUDA.

You can find the project homepage under:

http://go.tum.de/274078

If you interested in the job, kindly write an email (with cv and certificates) to:

Armin Lang – lang@fml.mw.tum.de