Fundamental Algorithms 10 - Solution Examples

Exercise 1 (Parallel sort)

BucketSortPRAM is a proposed parallel implementation of the BucketSort algorithm in a PRAM, \(n\) processor model. \(\text{copy}\) is a sequential algorithm which takes an array \(A\) and an array of arrays \(B\) as arguments and copies the elements of \(B\) into \(A\) in order. The function \(\text{index}\) distributes the array elements \(\text{evenly}\) into buckets, i.e. elements are assigned to buckets with (roughly) the same probability. Moreover, larger elements are assigned to larger buckets, i.e. \(\text{index}(a) < \text{index}(b)\) implies \(a < b\). \(n_b\) denotes the number of buckets used for the sorting.

Algorithm 1: BucketSortPRAM

\begin{itemize}
  \item **Input:** \(A\): Array\([1..n]\)
  \item **Result:** Array \(A\) is sorted
  \item \(B \leftarrow \text{Array}[1..n_b];\)
  \item \(\text{for } i = 1 \text{ to } n \text{ in parallel do insert}(B[\text{index}(A[i])], A[i]);\)
  \item \(\text{for } i = 1 \text{ to } n_b \text{ in parallel do BubbleSort}(B[i]);\)
  \item \(\text{copy}(A, B);\)
\end{itemize}

1. For the two parallel loops in BucketSortPRAM, state for both arrays \(A\) and \(B\) whether there is concurrent or exclusive read / write access to their elements.

2. Implement a parallel version of copy in an EREW PRAM model. You may use the following functions:
   \begin{itemize}
     \item \(\text{len}(A)\): Returns the length of the array \(A\) in constant time.
     \item \(\text{pfill}(A, v)\): Uses \(\frac{n}{2}\) processors to set all entries of \(A\) to \(v\) in \(O(\log n)\) time (binary fan-out).
     \item \(\text{pPrefAdd}(A)\): Computes the addition-prefixes of \(A\), i.e. for the returned array \(B\) we have that \(B[i] = \sum_{k=1}^{i} A[i]\). The computation uses \(\frac{n}{2}\) processors and \(O(\log n)\) time.
   \end{itemize}

   What is the parallel complexity (depending on \(n_b\) and \(l\), the maximum length of any array in \(B\)), and how many processors can your algorithm use?

Solution:

1. In the first parallel loop, there is exclusive read access to \(A\), but concurrent read and write access to the buckets \(B\) (as soon as two or more elements are assigned to the same bucket). In the second parallel loop, there is exclusive read and write to the bucket elements (each processor sorts exactly one bucket assigned to it exclusively).

2. The proposed algorithm requires \(O(\log n_b + \log l)\) steps on \(p = \max\{n, n_b\}\) processors.
Algorithm 2: COPYPRAM

**Input:** $A$: Array[1..n]  
$B$: Array[1..nb]

**Result:** $A$ contains all elements of $B$ in order

$Len \leftarrow$ Array[1..nb];

for $i = 1$ to $nb$ in parallel do $Len[i] \leftarrow len(B[i])$;

$Pos \leftarrow pPrefAdd(Len)$;

for $i = 1$ to $nb$ in parallel do

    $len \leftarrow Len[i], pos \leftarrow Pos[i] - Len[i], arr \leftarrow B[i]$;
    $PosI \leftarrow Array[1..len]$;
    $pfill(PosI, pos)$;
    for $j = 1$ to $len$ in parallel do $A[PosI[j] + j] \leftarrow arr[j]$;

end